

‘Desirable Difficulty’ in the YL classroom – What, Why and How

Laura Jane McWilliams, IATEFL YLTSIG



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Today's session...

- ▶ ... aims to help participants understand the concept of desirable difficulty and why it can be of benefit.
- ▶ ...aims to help participants consider their classroom culture around mistakes and risk-taking.
- ▶ ...aims to help participants be more creative in embedding challenge that leads to long-term success for learners.

**What is
'desirable
difficulty'?**



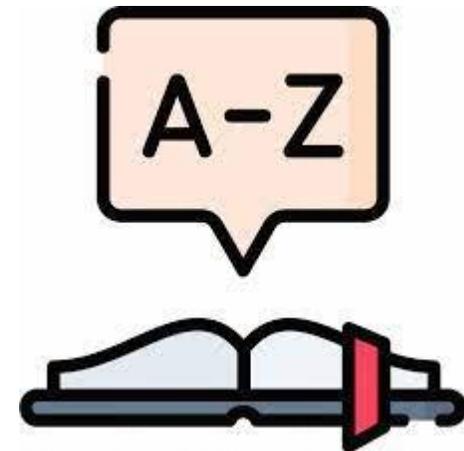
What is 'learning'?

Learning is...

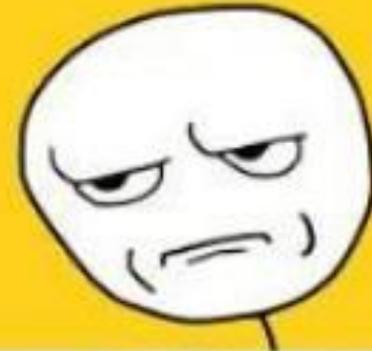
- ...a change in our long-term memory (Kirschner et al., 2006)
- ...lasting and stable

Performance is...

- ...short-term
- ...fragile and often quickly forgotten



**I study
I take the test
I pass it
I forget what I learned**



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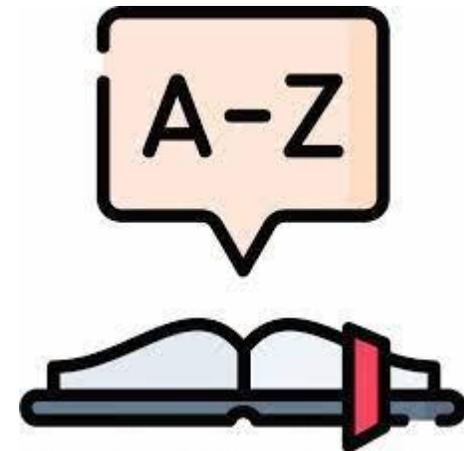
Learning vs Performance: Retrieval strength vs Storage Strength

Storage strength

How embedded or interconnected a memory representation is with related knowledge and skills

Retrieval strength

How easily a memory representation can be activated or accessed when needed.



So what are 'desirable difficulties'?

Conditions that create certain types of challenges, focused on slowing the rate of **apparent learning** so that long-term retention and transfer are optimised.

So what are 'desirable difficulties'?

(the original list)

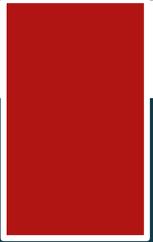
- 1. Interleaving/Variable practice**
- 2. Spaced practice**
- 3. Contextual interference**
- 4. Retrieval practice/Practice testing**
- 5. (Reduced feedback)**

So what aren't 'desirable difficulties'?
(technically speaking)





Maybe we
need an
example...



**So what aren't 'desirable difficulties'?
(technically speaking)**

**'DESIRABLE DIFFICULTIES' ARE NOT
ABOUT TEACHING OR DESIGNING IN A
WAY THAT ENCOURAGES THE LEARNER
TO MAKE ERRORS OR 'FAIL' TO
COMPLETE A TASK SUCCESSFULLY**

Design approaches for errors:

Avoidance

Induced

Allowed

Guided



1. Interleaving & 2. Spaced Practice

Interleaving vs Spacing

The **spacing effect** is about time gap (hours, days, weeks) between revisiting material



Interleaving is switching between (usually related) topics within a single learning session



Alternating between Topic A and Topic B

Blocking vs interleaving

Blocking



Interleaving



Why interleaving works

1. Discrimination Learning

novelty of information – reduces ‘thinking on autopilot’ – difference between similar things

2. Spot the similarities

make connections between topics and material – refine and develop schema – creates multiple ‘anchor points’

3. Exploits the benefits of spacing

spread out learning over time – relearning each time they revisit – cements in long-term memory

Even for physical skills...

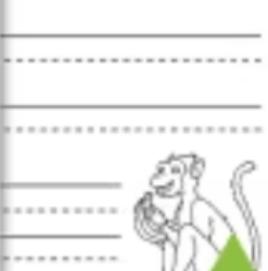
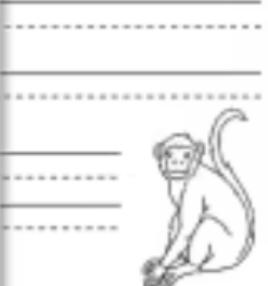
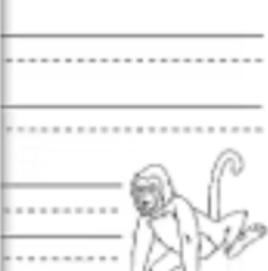
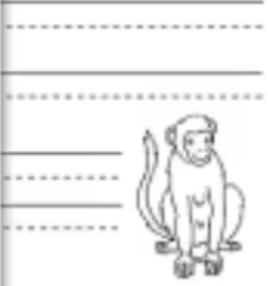
Monkey Tail Letters - Handwriting Practise

f f f f f f f

g g g g g g g

Monkey Tail Letters - Handwriting Practise

Monkey Tail Letters - Handwriting Practise



ink saving Eco

A simple idea...



Let's play password!

A simple idea...

1



one

Dd



dinosaur

Ee



elefante



As a differentiation strategy...

Blocking vs spacing

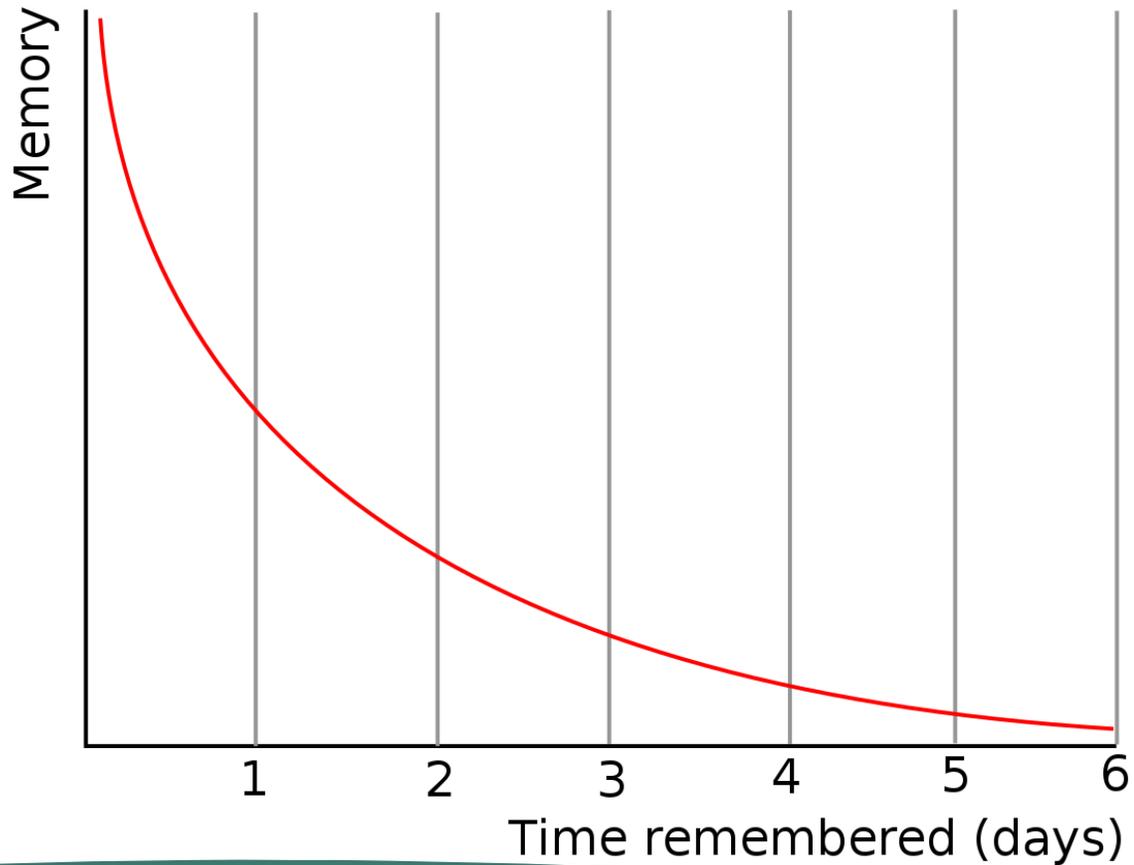
Blocking



Spacing



In the late 1890s, the German experimental psychologist Herman Ebbinghaus reported the 'spacing effect'. He was the first person to describe the forgetting curve, which shows how quickly memories fade after learning.



The origins of spaced practice...

Why spacing works

1. Networks take time

consolidation of memories requires time – resting and sleeping helps

2. Memory decay

relearning is active, effortful reconstruction – links to retrieval practice

3. Changes the context

different cues or triggers – different environment – different routes to the same destination

In the classroom...

- ▶ **Build systematic reviews of previously learned information into your planning.**
- ▶ **Build spaced practice into classroom routines.**
- ▶ **Explicitly explain to students why they are doing it.**
- ▶ **Support the review process by adjusting it to where each student is in their learning.**
- ▶ **Differentiate the practice phase from the initial learning process.**



Contextual Interference

*“make the task
environment – not
the task itself – more
variable or
unpredictable”*

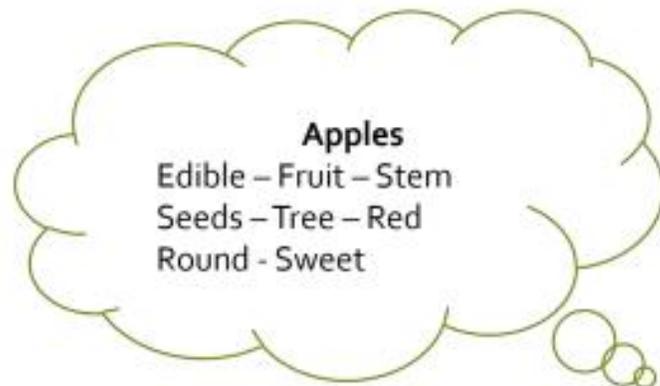
Kirschner et al., (2022)

Is it like riding a bike?



Episodic vs semantic memory

Semantic memory



- Knowledge learned over many interactions
- Takes effort



Episodic memory



- Memory for specific events that you have experienced
- Just happen – no effort

○ Captain My Captain



Memory is the residue of thought

- ▶ Connected to cognitive load theory: what students do in their working memory determines what they will remember and recall later.
- ▶ Too much 'fun' and the fun feeling is all they remember.
- ▶ However, there is an overlap between the two memory types; neither is 'good' or 'bad' inherently.
- ▶ Make them think about the story - make time for the thinking.

Variety is the spice of life

**Interaction
patterns**

Routines

**Cross-
curricular
elements**

**Physical
space**

Task types

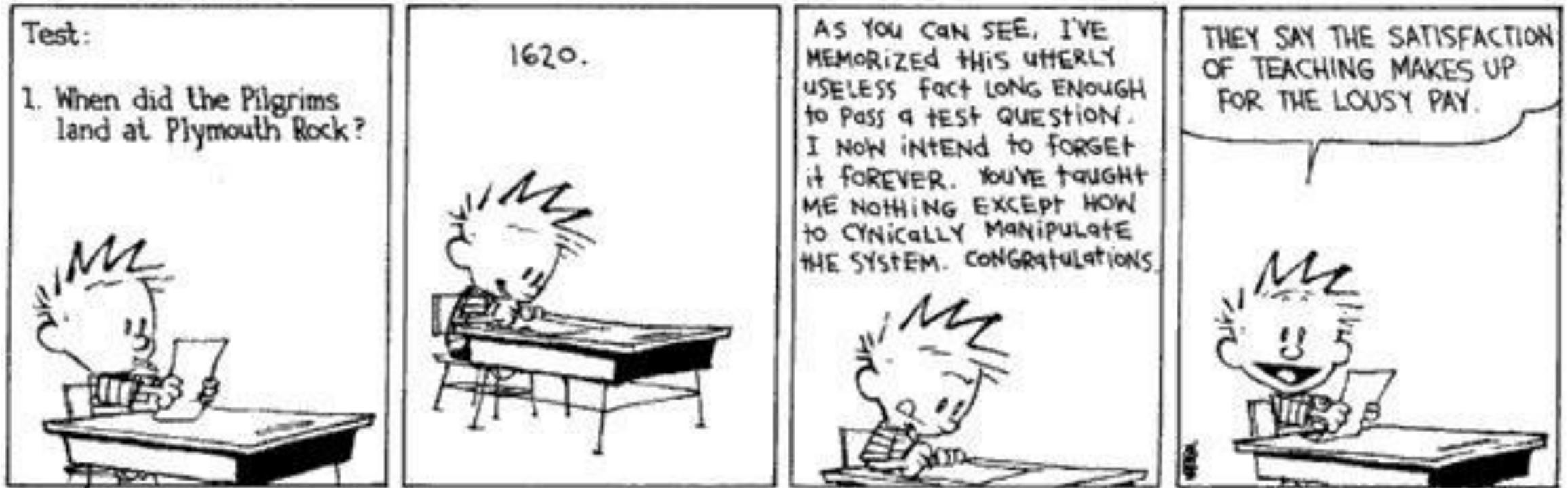
**Input
format**

Retrieval Practice

*“varying the
conditions of
practice”*

Bjork (1994)

Is 'test' a dirty word?



Key Principles

- 1. Involve everyone:**
- 2. Make checking accurate and easy:**
- 3. Specify the knowledge:**
- 4. Keep it generative:**
- 5. Make it time efficient:**
- 6. Make it workload efficient**

Any questions?



Some simple ideas

**Quick-fire
Quiz**

**Silent Self-
quiz**

**Self-
explanation**

Paper Quiz

Paired Quiz

**Tell the
story**

Recommended Reading and Resources

(in no particular order!)

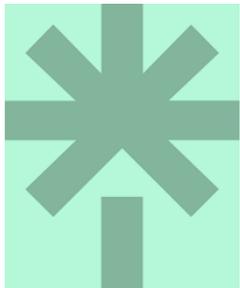
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- ▶ **Bjork, R. A., & Bjork, E. L. (2020). Desirable difficulties in theory and practice. *Journal of Applied Research in Memory and Cognition*, 9(4), 475-479.**
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- ▶ **Brown, P. C., Roediger III, H. L., & McDaniel, M. A. (2014). *Make it stick: The science of successful learning*. Harvard University Press.**
- ▶ **Lorenzet, S. J., Salas, E., & Tannenbaum, S. I. (2005). Benefiting from mistakes: The impact of guided errors on learning, performance, and self-efficacy. *Human Resource Development Quarterly*, 16(3), 301-322.**
- ▶ **Ebbinghaus, H. E. (1964). *Memory: A contribution to experimental psychology*. New York, NY: Dover**

thank
you



<https://www.linkedin.com/in/laura-jane-mcwilliams/>



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