

Yes, let's....

 5-10 minutes  Any size

 Distanced

This classic game introduces students to the important improvisation concept of agreeing to or building on the suggestions or stimulus given to them.

- To play this game, the group can either stand in a circle or move around the room if space allows.
- The teacher starts the activity by giving the first suggestion, for example 'Let's jump up and down!'. The actions need to be easily repeatable by the whole group.
- The group needs to answer 'Yes, let's!' and all start jumping up and down.
- They continue this action until someone else call's out 'Let's...!' and suggests another action.
- The group needs to respond with 'Yes, let's!' and copies the action.
- Encourage all students to suggest an action.

